

# Instant Challenge at Global Finals 2023



Instant Challenge will take place in the Kansas City Convention Center, just after your Team Challenge Presentation and in a site very close to your Team Challenge Presentation Site. Please note that these rooms are closed to spectators. When it is your Instant Challenge scheduled time, only your team members and one Team Manager are allowed in these rooms.

**Technical Elementary and Secondary Instant Challenge Room: 2207**

**Technical Middle Instant Challenge Room: 2208**

**Scientific Elementary, Secondary, and University Instant Challenge Room: 2502A**

**Scientific Middle Instant Challenge Room: 2505B**

**Fine Arts Elementary Instant Challenge Room: 3501D**

**Fine Arts Middle Instant Challenge Room: 3501H**

**Fine Arts Secondary and University Instant Challenge Room: 3501H Storage**

**Improvisational Elementary and University Instant Challenge Room: 2215B**

**Improvisational Middle and Secondary Instant Challenge Room: 2214**

**Engineering Elementary Instant Challenge Room: 2102B**

**Engineering Middle Instant Challenge Room: 2102A**

**Engineering Secondary Instant Challenge Room: 2209**

**Service Learning Instant Challenge Room: 2502B**

**IMPORTANT: Do not enter any Instant Challenge room unless you are guided through the door by an Appraiser! If you enter an Instant Challenge room without an Appraiser, you risk being disqualified from the tournament.**

Immediately following your Team Challenge Presentation, you will move to the Instant Challenge Prop Drop Area. You may leave your props in this area during your Instant Challenge experience or your team's supporters may move your props back to vehicles, to the dumpster, and/or back to Bartle Hall.

No Team Challenge Presentation items, electronic devices, or timekeeping devices will be allowed in the Instant Challenge room. After your Team Challenge Presentation, your team should plan to remove any large or restrictive costume items that may interfere with the Instant Challenge. You should leave any electronic devices or timekeeping devices with a supporter before you go to the Instant Challenge Prep Area.

Your team will have approximately 20 minutes to drop your items into the Instant Challenge Prop Drop Area (if you will leave props there), move to the Instant Challenge Prep Area, and check in with an Instant Challenge Appraiser.

The Instant Challenge Prep Area Appraiser will check DI credentials for each team member and Team Manager and review the Instant Challenge Prep Checklist with your team. Be sure to bring a hard copy of your Instant Challenge Prep Checklist in case of internet issues. As part of the Instant Challenge Prep Checklist, the Instant Challenge Prep Appraiser will check that you will honor the Instant Challenge Promise, that you do not know anything about the Instant Challenge, and that all participating team members are present.

Prior to being brought into the Instant Challenge room, your team must decide how many team members will participate. At least two team members must participate in the Instant Challenge. Destination Imagination encourages all team members to participate. Your team must also determine in the Instant Challenge Prep Area whether a Team Manager will accompany your team into the Instant Challenge room. Assistant Team Managers under the age of 18 must NOT accompany the team into the Instant Challenge room.

Please remember that your team or Team Manager must not bring any devices, including but not limited to cameras, cell phones, iPads and tablets, computers, or timing devices, including wrist watches, into Instant Challenge. Once the Instant Challenge begins, any participating team member may ask how much time remains in that part of the Challenge. If such devices are brought to the Instant Challenge site, your team should leave them with a person accompanying your team prior to entering Instant Challenge.

After your Instant Challenge Prep time, an Instant Challenge Appraiser will guide your team members and any accompanying Team Manager into your Instant Challenge room. The Challenge should take no longer than 15 minutes. While your team is in the Instant Challenge room, your supporters should wait in the Instant Challenge Prop Drop Area or in other public areas within the Kansas City Convention Center.

The Instant Challenge room will be a large ballroom space to allow plenty of room for the Challenge. Your team may see dividers within the Instant Challenge room that separate Instant Challenges for different levels. **Your team must only go into the areas of the Instant Challenge room into which you have been invited by the Instant Challenge Appraisers. If your team intentionally attempts to view other Instant Challenge setups while in your Instant Challenge room, your team risks disqualification from the tournament.**

Following your Instant Challenge, your team must return to the Instant Challenge Prop Drop Area to retrieve any props you left there. Your team must not leave any items in the Instant Challenge Prop Drop Area after you have completed your Instant Challenge.

For a diagram of the tournament flow through your team's Presentation Site, including Instant Challenge, be sure to check out the Team Manager Letter for your Team Challenge!

We hope you have a wonderful Instant Challenge experience!

**Maria Nelson (Illinois), Patti Wood (Maryland), and Ben White  
(Pennsylvania)  
International Challenge Masters  
Instant Challenge**